

**Conroe Area Youth Baseball
Shetland (6U) Division
Local League Override Rules**

1. The game shall last one hour and fifteen minutes (1:15) or six (6) innings, whichever comes first. When time expires, the inning may be completed if the outcome could change to a win or a tie. If home team is mathematically eliminated and time has not expired, they will still get their last at bat.
2. An "Incrediball" baseball will be used for the entire season.
3. The pitching distance will be thirty-five (35') feet. Base paths shall be fifty (50') feet
4. The player fielding the pitchers position shall wear a helmet with a face mask at all times and start from right or left and parallel or behind the pitching rubber. They must start, until the pitch is hit, with one foot in the designated area of the pitching mound.
5. The coach must remain in contact with the pitching rubber while delivering the pitch. The ball may be delivered overhand or underhand. Kneeling or pitching from the knee will also be allowed.
6. If a batted ball hits the coach pitcher, the ball is dead and no runners may advance. The pitch will be counted as a strike. This will only be an out if it is the fifth (5th) strike.
7. No bunting is allowed.
8. The batter will get five (5) chances to put the ball in play. The first three (3) chances must be pitched by the coach pitcher. If the batter does not put the ball in play after three (3) pitches, the manager has the option of using a batting tee for the fourth (4th) and fifth (5th) attempt. If the ball is fouled on the fifth (5th) attempt, the batter is out.
9. The maximum number of runs per inning is six (6). No inning shall be unlimited runs.
10. Ten (10) players with four (4) in the outfield will play on defense. The offense will bat a continuous order. If a player arrives late, they will be placed at the end of the lineup. If a player is injured, ill or otherwise incapable of continuing play, they may be completely removed from the game without being charged an out for each of their subsequent at bats. However, if they are to return to the game, an out will be recorded for each missed at bat. The manager must declare, at the time of the injured players at bat, if they will continue and take an out or if they will be completely removed from the game. Their decision must be declared to the umpire, official scorekeeper and the opposing manager.
11. A team must have at least nine (9) eligible players, which may include pool player(s), to start the game. The opposing team will still field (play) all ten (10) players on defense. If one team falls below eight (8) players for any reason, they will forfeit the game.
12. A player must play on defense at least every other inning in each game. PENALTY: A player not meeting the above requirements must start and play the entire length of the next game. A forfeit may be recorded, at the discretion of the CAYB board, for breaching this rule.
13. Players must wear the uniform provided by CAYB.
14. There are no protests allowed.

15. A batting helmet with a facemask must be worn while playing the catchers position. The catcher may stand at the back stop while fielding this position. If the player assumes the full catchers position, all equipment, which includes a cup, must be worn.
16. No base stealing is allowed. Runners must have at least one foot in contact with the base until the ball is hit. PENALTY: The first offense will be a warning. Each subsequent offense will be an out. Note: the umpire may, at their discretion, give a formal warning to each manager at the start of the game. This will take the place of the first warning causing each offense to be an out.
17. Infielders must remain on the dirt portion of the infield and pitchers in their position until the ball is hit.
18. There is **NO** infield fly rule.
19. Two (2) coaches will be allowed in the outfield defensively to verbally assist the players. If a coach intentionally, at the umpires' discretion, touches a defensive player or the ball while the ball is in play, this will be considered a four (4) base error.
20. An umpire will call time when the play comes to a natural halt (approximately 3 seconds) and base runners are making no attempt to advance. The ball will be returned to the coach pitcher only after the umpire calls time.
21. Once time has been called, if a base runner is more than half way (which is the chalked line in the infield) to an unoccupied base, they may advance to that base. Their position in the base path will be the umpire's discretion.
22. Base coaches are not allowed to touch a base runner or enter fair territory while the ball is in play at any time. PENALTY: The runner is out.
23. To be considered a fair hit ball, it must travel at least ten (10') feet. This will be marked by a ten (10') foot chalked arc in front of home plate.
24. Each player must play at least one inning (three consecutive defensive outs) at an infield position in each game. Catcher, pitcher, first base, second base, shortstop, and third base are considered infield positions for the purpose of this rule. If a game lasts less than three (3) defensive innings, there will be no penalty assessed against the coach or team. Any player absent from or arriving late to any game will not be subject to this rule for that game only. PENALTY: First Offense: Manager and assistant coaches will be warned and may be placed on probation with the League. Affected player(s) must play two (2) innings at an infield position in the next game played. Second Offense: Team may, at the CAYB boards' discretion, forfeit the game in which the offense occurred. The manager and assistant coaches may, at the CAYB boards' discretion, be subject to disciplinary action, including removal as manager or assistant coach of the team.
25. Head first slides are not allowed. A player sliding head first shall be called out. The only exception is when a player is returning back to their previously occupied base.
26. All batters must wear a helmet with an approved face mask. Steel cleats are not allowed
27. Once the ball is put in play, the coach pitcher will remove themselves, as quickly as possible, from the field of play. They must make every effort, at the umpires' discretion, to do this to the non-play side.